

c_var_base

```
# id
# in_deletion
# persistent_
# read_only
# session_

+ c_var_base()
+ c_var_base()
+ ~c_var_base()
+ bit_and()
+ bit_and()
+ bit_and()
+ bit_and()
+ bit_and()
+ bit_or()
+ bit_or()
+ bit_or()
+ bit_or()
+ bit_or()
+ bit_sh_left()
+ bit_sh_left()
+ bit_sh_left()
+ bit_sh_left()
+ bit_sh_left()
+ bit_sh_right()
+ bit_sh_right()
+ bit_sh_right()
+ bit_sh_right()
+ bit_sh_right()
+ bit_xor()
+ bit_xor()
+ bit_xor()
+ bit_xor()
+ bit_xor()
+ concat()
+ concat()
+ concat()
+ concat()
+ concat()
+ copy()
+ copy()
+ div()
+ div()
+ div()
+ div()
+ div()
+ dump()
+ dump_for_botnet()
+ equal()
+ equal()
+ equal()
+ equal()
+ equal()
+ get_id()
+ get_in_deletion()
+ get_persistent()
+ get_read_only()
+ get_script_string()
+ get_session()
+ get_var_type()
+ get_var_type()
+ get_var_type_as_string()
+ greater()
+ greater()
+ greater()
+ greater()
+ greater()
+ greater_or_eq()
+ greater_or_eq()
+ greater_or_eq()
+ greater_or_eq()
+ greater_or_eq()
+ is_equal()
+ is_identical()
+ is_true()
+ is_true()
+ less()
+ less()
+ less()
+ less()
+ less()
+ less_or_eq()
+ less_or_eq()
+ less_or_eq()
+ less_or_eq()
+ less_or_eq()
+ log_and()
+ log_and()
+ log_and()
+ log_and()
+ log_or()
+ log_or()
+ log_or()
+ log_or()
+ log_or()
+ make_index()
+ minus()
+ minus()
+ minus()
+ minus()
+ minus()
+ mod()
+ mod()
+ mod()
+ mod()
+ mod()
+ mul()
+ mul()
+ mul()
+ mul()
+ mul()
+ not_equal()
+ not_equal()
+ not_equal()
+ not_equal()
+ not_equal()
+ operator!()
+ operator!==(())
+ operator%()
+ operator&()
+ operator&&()
+ operator*()
+ operator+()
+ operator++()
+ operator++()
+ operator-()
+ operator--()
+ operator--()
+ operator/()
+ operator<()
+ operator<<()
+ operator<=()
+ operator==(())
+ operator==(())
+ operator==(())
+ operator>()
+ operator>=()
+ operator>>()
+ operator^()
+ operator|()
+ operator||()
+ operator~()
+ plus()
+ plus()
+ plus()
+ plus()
+ plus()
+ post_dec()
+ post_inc()
+ pre_dec()
+ pre_inc()
+ set_in_deletion()
+ set_persistent()
+ set_read_only()
+ to_bool()
+ to_string()
+ to_string()
# reset_id()
# set_session()
```