```
c_var_array
- lookup int
- lookup_str
new_int_index
+ c_var_array()
+ c_var_array()
+ c_var_array()
+ c_var_array()
+ ~c_var_array()
+ bit_and()
+ bit_and()
+ bit_and()
+ bit_and()
+ bit_and()
+ bit or()
+ bit_or()
+ bit_or()
+ bit_or()
+ bit_or()
+ bit_sh_left()
+ bit_sh_left()
+ bit_sh_left()
+ bit_sh_left()
+ bit_sh_left()
+ bit_sh_right()
+ bit_sh_right()
+ bit sh right()
+ bit_sh_right()
+ bit_sh_right()
+ bit_xor()
+ bit_xor()
+ bit_xor()
+ bit_xor()
+ bit_xor()
+ clear_unset()
+ concat()
+ concat()
+ concat()
+ concat()
+ concat()
+ concat()
+ copy()
+ copy()
+ delete_all_not_read_only()
+ delete_var()
+ div()
+ div()
+ div()
+ div()
+ div()
+ dump()
+ dump_for_botnet()
+ dump_to_string_vector_wo_unset_and_array()
+ equal()
+ equal()
+ equal()
+ equal()
+ equal()
+ get()
+ get()
+ get_new_int_index()
+ get_script_string()
+ get var type()
+ get_var_type()
                _as_string()
+ greater()
+ greater()
+ greater()
+ greater()
+ greater()
+ greater_or_eq()
+ greater_or_eq()
+ greater_or_eq()
+ greater_or_eq()
+ greater_or_eq()
+ is_true()
+ is_true()
+ less()
+ less()
+ less()
+ less()
+ less()
+ less_or_eq()
+ less_or_eq()
+ less_or_eq()
+ less_or_eq()
+ less_or_eq()
+ log_and()
+ log_and()
+ log_and()
+ log_and()
+ log_and()
+ log_or()
+ log_or()
+ log_or()
+ log_or()
+ log_or()
+ make_index()
+ make_next_index()
+ minus()
+ minus()
+ minus()
+ minus()
+ minus()
+ mod()
+ mod()
+ mod()
+ mod()
+ mod()
+ mul()
+ mul()
+ mul()
+ mul()
+ mul()
+ not_equal()
+ not_equal()
+ not equal()
+ not equal()
+ not_equal()
+ operator!()
+ operator!=()
+ operator%()
+ operator&()
+ operator&&()
+ operator*()
+ operator+()
+ operator++()
+ operator++()
+ operator-()
+ operator--()
+ operator--()
+ operator/()
+ operator<()
+ operator<<()
+ operator<=()
+ operator==()
+ operator==()
+ operator==()
+ operator>()
+ operator>=()
+ operator>>()
+ operator^()
+ operator()
+ operator||()
+ operator~()
+ plus()
+ plus()
+ plus()
+ plus()
+ plus()
+ post_dec()
+ post_inc()
+ pre_dec()
+ pre_inc()
+ push_ro()
+ replace()
+ set()
+ set_all_as_persistent()
+ set_ro()
+ stream_read()
+ stream_write()
+ to_bool()
+ to_string()
+ to_string()
+ unset()
+ unset_ro()
+ unset_ro_value()
do_lookup()
format_oops()
```

format\_oops()update\_lookup()