ree< T, ree_node_alloca or >

+ fee
+ head
- alloc_

+ ree()
+ ree()
+ ree()
+ ree()
+ ~ ree()
+ append_child()
+ append_child()
+ append_child()
+ append_children()
+ begin()
+ begin()
+ begin_bread h_firs ()
+ begin_fixed()
+ begin_leaf()
+ begin_pos ()
+ child()
+ clear()
+ dep h()
+ emp y()
+ end()
+ end()
+ end_bread h_firs ()
+ end_fixed()
+ end_leaf()
+ end_pos ()
+ equal()
+ equal()
+ equal_sub ree()
+ equal_sub ree()
+ erase()
+ erase_children()
+ fla en()
+ index()
+ inser ()
+ inser ()
+ inser _af er()
+ inser _sub ree()
+ is_in_sub ree()
+ is_valid()
+ merge()
+ move_af er()
+ move_before()
+ move_before()
+ move_on op()
+ nex _a _same_dep h()
+ nex _sibling()
+ number_of_siblings()
+ opera or=()
+ prepend_child()
+ prepend_child()
+ prepend_child()
+ prepend_children()
+ previous_sibling()
+ reparen ()
+ reparen ()
+ replace()
+ replace()
+ replace()
+ se _head()
+ size()
+ sor ()
+ sor ()
+ sub ree()
+ sub ree()
+ swap()
+ swap()
+ wrap()
+ number_of_children()
+ paren ()
- copy_()
- head_ini ialise_()